

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Light 1 level
Normal 2 level
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18
11-14 in 4th
JUMP OVERCALLS (Style: Responses; Unusual NT)
Weak
2NT = 2 lowest unbid suits
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels : Majors or other major & minor
VS. NT (vs. Strong/Weak; Reopening;PH)
2c = Majors
2d = One Major
2h = H + minor
2s = S + minor
2NT = minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X t/o
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Nat
OVER OPPONENTS' TAKEOUT DOUBLE
Nat

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nds/4ths	2nds/4ths	
NT	2nds/4ths	2nds/4ths	
Subseq	2nds/4ths	2nds/4ths	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(Q)	AK(Q)	
King	KQ(J)(T)	KQ(J)(T)	
Queen	QJ(T)(9)	QJ(T)(9), AQJ	
Jack	JT(9), KJT	JT(9), KJT	
10	Tx	Tx	
9	9x, T9x	9x, T9x	
Hi-X	2nds/ shortage	2nds/ shortage	
Lo-X	4ths / 2 nd *	4ths / 2 nd *	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low Encourage	Low Encourage	Low Encourage
Suit 2			
3			
1			
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Up to and including 4H			
Shape more important than HCP, normally 11+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

[illegible]

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4H	Nat	4 card suits up the line, inverted minor raises		
1♦		3	4H	Nat	4 card suits up the line, inverted minor raises		
1♥		5	4D	Nat	1S 4+s, 1NT – Semi forcing, 2x = gf	Over Bal raise, opener rebids Maj with min	
1♠		5	4H	Nat	2H/3H 6-9 ¾ support. 2NT/3NT Bal raise		
INT			4H	15-17 Bal	1NT semi forcing, raises as above		
					2c=Stayman, 2d/2h/2s/2nt transfers, 3 lev slam try		
2♣	x			23+ Bal or GF	2D neg or waiting, others 8+ Nat		
2♦		(5)6		(5)6+ D 5-10	Change of suit forcing		
					2NT asking strength of hand & suit		
2♥		(5)6		(5)6+ H 5-10	Change of suit forcing		
					2NT asking strength of hand & suit		
2♠		(5)6		(5)6+ S 5-10	Change of suit forcing		
					2NT asking strength of hand & suit		
2NT				20-22 Bal	3c Stayman, 3d/3h transfers		
3♣		(6)7		5-10 Pre-emptive	Change of suit forcing		
3♦		(6)7		5-10 Pre-emptive	Change of suit forcing		
3♥		(6)7		5-10 Pre-emptive	Change of suit forcing		
3♠		(6)7		5-10 Pre-emptive	Change of suit forcing		
3NT	x			AKQJxxx(x) in any suit			
4♣				Pre-emptive			
4♦				Pre-emptive			
4♥				Play			
4♠				Play			
4NT							
5♣				Play		HIGH LEVEL BIDDING	
5♦				Play			
5♥							
5♠							